Python Programming 1

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Topics

- Files in Python
 - format JSON
 - pathlib module
- Exceptions
 - □ try-except
 - □ try-except-finally
 - □ try-except-else

- JSON (JavaScript Object Notation) is a format for storing and exchanging computer data, originally developed for the JavaScript language (files with the .json extension)
- □ it stores data in key-value pairs
- example of a JSON file:

- □ JSON is language-independent most programming languages have built-in support for this format (e.g., Python, Java, C++, JavaScript)
- it is very popular in communication between applications

- data types used by JSON:
 - integer and floating-point numbers (float, compliant with doubleprecision floating-point format)

string - as a key, diacritical characters should be avoided

```
{
    "name" : "Paul",
    "surname" : "Walker"
}
```

- data types used by JSON:
 - boolean values true, false

```
{
    "ready" : true,
    "finished" : false
}
```

null - a special value indicating the absence of data

```
{
    "data" : null
}
```

array

```
{
    "cities" : ["Paris", "Berlin", "Tokio"]
}
```

- data types used by JSON:
 - object sets of key-value pairs enclosed in curly braces

```
{
    "car" :
    {
        "brand" : "Opel",
        "model" : "Kadet",
        "year" : 1998,
        "registered" : true
    }
}
```

- advantages of the JSON format include high data readability
- other popular formats: CSV, XML, YAML

- in Python, the json module is used to handle JSON data
- □ json.dumps() is used to encode data to JSON format

```
import json
data = {"name": "John", "age": 30, "city": "Berlin"}
json_string = json.dumps(data)
print(json_string)
```

```
{"name": "John", "age": 30, "city": "Berlin"}
```

```
import json
numbers = [2, 3, 5, 7, 11, 13]
json_string = json.dumps(numbers)
print(json_string)
```

```
[2, 3, 5, 7, 11, 13]
```

□ json.loads() is used to decode JSON data into Python objects

```
import json
json_string = '{"name": "John", "age": 30, "city": "Berlin"}'
data = json.loads(json_string)
print(data)
```

```
{'name': 'John', 'age': 30, 'city': 'Berlin'}
```

these functions (json.dumps() and json.loads()) also enable direct reading from and writing to files

```
import json
data = [1, 2, 3, 4, 5]
# Writing data to a JSON file
with open("data.json", "w") as json_file:
    json.dump(data, json_file)
# Reading data from a JSON file
with open("data.json", "r") as json_file:
    loaded_data = json.load(json_file)
print(loaded_data)
```

```
[1, 2, 3, 4, 5]
```

- the pathlib module is used for handling file and directory paths (independent of the operating system)
- paths are represented as Path objects, which can be manipulated using various methods
- these methods allow reading data from a file and writing data to a file
- reading and displaying the contents of a text file on the screen:

```
from pathlib import Path
file = Path("data.txt")
data = file.read_text()
print(data)
```

- we create a Path object and assign it to a variable named file
- the read_text() method reads the entire content of the file and stores it in a single, long text string called data, and then automatically closes the file

- when the end of the file is reached, the read_text() method returns an empty string, which is displayed as a blank line
- □ the blank line can be removed using the rstrip() method:

```
from pathlib import Path
file = Path("data.txt")
data = file.read_text()
data = data.rstrip()
print(data)
```

you can also use so-called method chaining:

```
from pathlib import Path
file = Path("data.txt")
data = file.read_text().rstrip()
print(data)
```

- as the file path, you can provide:
 - a relative path the file's location is specified relative to the directory in which the program is being executed

```
file = Path("folder/subfolder/file.txt")
```

 an absolute path - contains the full path to the file, starting from the drive name (Windows) or the root of the file system (Linux)

```
file1 = Path("C:/folder/subfolder/file.txt")
file2 = Path("/home/user/folder/file.txt")
```

when specifying file paths, forward slashes (/) are used to separate individual elements (e.g., directories)

the text read using read_text() can be split into lines and then processed using a for loop

```
from pathlib import Path
file = Path("data.txt")
data = file.read_text()
rows = data.splitlines()
for row in rows:
    print(row)
```

- the splitlines() method splits a string into lines, using the newline character (\n) by default
- the splitting into lines can be done directly within a for loop

```
data = file.read_text()
for row in data.splitlines():
    print(row)
```

- if we want to work with the file data as numbers, we need to convert them from text to integers (using the int() function) or floating-point numbers (using the float() function)
- example: sum of floating-point numbers stored in a file

```
from pathlib import Path
file = Path("numbers.txt")
rows = file.read_text().splitlines()
sum = 0
for row in rows:
    sum = sum + float(row)
print(f"Sum of numbers in file: {sum}")
12.34
15.67
21.36
45.12
```

```
Sum of numbers in file: 94.49
```

Python does not impose a limit on the amount of data it can work with the limitation is determined by the system's memory

the write_text() method allows writing a single line of text to a file

```
from pathlib import Path
file = Path("output.txt")
file.write_text("Hello world!\n")
```

```
Hello world!
```

- if a file with the given name does not exist, it will be created
- if a file with the given name already exists, its previous content will be deleted
- the write_text() method ensures the file is properly closed after the write operation is completed

if the text consists of multiple lines, it should be prepared in advance, and the write_text() method should be called only once

```
from pathlib import Path
text = "-----\n"
text += "| Name | Code | Rate |\n"
text += "----\n"
text += "| euro | 1 EUR | 4.2789 |\n"
text += "| dollar | 1 USD | 3.7599 |\n"
text += "----\n"
file = Path("table.txt")
file.write_text(text)
```

Python - pathlib module (methods)

Method	Description
cwd()	returns a Path object representing the current directory
home()	returns a Path object representing the user's home directory
exists()	returns True if the given file or directory path physically exists on the disk
is_dir()	returns True if the given path represents a directory
is_file()	returns True if the given path represents a file
iterdir()	iterates through all elements (files, directories, etc.) in a given directory, returning a generator containing Path objects representing those elements

Python - pathlib module (methods)

Method	Description
mkdir()	creates a new directory on the disk
read_bytes()	reads the contents of a file as binary data
rename()	renames a file or directory
replace()	replaces a file or directory on the disk; similar to the rename() method, but if the target path already exists, it will be replaced by the current file or directory
rmdir()	removes an empty directory from the file system
write_bytes()	writes data to a file as binary data

 checking if a file exists, displaying file contents, displaying the current and home directory

```
from pathlib import Path
file = Path("data.txt")
if file.exists():
    if file.is_file():
        print(f"{file} exists, content: ")
        data = file.read_text()
        print(data)
    else:
        print(f"{file} - not a file")
else:
    print(f"No file: {file}")
print(f"Current directory: {Path.cwd()}")
print(f"Home directory: {Path.home()}")
```

- exceptions are special objects used by Python to manage errors that may occur during program execution.
- if an exception is raised and not handled, the program is interrupted and a traceback is displayed showing the exception that occurred

```
x = float(input("Enter x: "))
y = float(input("Enter y: "))
z = x / y
print(f"The result is: {z}")
```

Python - exceptions (try-except)

to catch and handle exceptions, a try-except block is used

```
try:
    # code that may raise an exception
except ExceptionType:
    # exception handling
```

- after try: we place code that may raise an exception
- after except: we place code that should run if an exception occurs
- you can handle a specific type of error, e.g.
 - except ZeroDivisionError:
 - except ValueError:
- you can also use a general exception if you're not sure what type might occur:
 - except Exception:

Python - exceptions (try-except-finally)

```
try:
    # code that may raise an exception
except ExceptionType:
    # exception handling
finally:
    # code that will always be executed
```

- the try-except-finally statement is used when you want to ensure that certain instructions are executed regardless of whether an exception occurs or not
- the finally block is optional, but if it is present, it will always be executed, regardless of whether an exception occurred
- the finally block is used to clean up resources, such as files or network connections, that should always be released regardless of exceptions

Python - exceptions (try-except-else)

```
try:
    # code that may raise an exception
except ExceptionType:
    # exception handling
else:
    # code that will be executed only
    # if no exception occurred
```

- the try-except-else statement is used when we want to execute certain instructions only if no exception occurred in the try block
- the else block is optional and will be executed only if no exception was raised in the try block
- the else block is useful when we want to perform some operations
 for example, calculations on data that are expected to work correctly

protecting the program against division by zero

```
x = float(input("Enter x: "))
y = float(input("Enter y: "))
try:
    z = x / y
except ZeroDivisionError:
    print("Division by zero error!")
else:
    print(f"The result is: {z}")
```

```
Enter x: 3
Enter y: 0
Division by zero error!
```

```
Enter x: 3
Enter y: 7
The result is: 0.42857142857142855
```

protecting the program against division by zero and invalid user input

```
x = float(input("Enter x: "))
y = float(input("Enter y: "))
try:
    z = x / y
except ZeroDivisionError:
    print("Division by zero error!")
except ValueError:
    print("Invalid number format!")
else:
    print(f"The result is: {z}")
```

```
Enter x: 3
Enter y: 7,0
Invalid number format!
```

letter statistics in a text file

```
try:
    with open("text.txt", "r", encoding="utf-8") as file:
        data = file.read()
except FileNotFoundError:
    print("Missing file text.txt")
else:
    statistics = {}
    for chr in data:
        if chr.isalpha():
            statistics[chr] = statistics.get(chr, 0) + 1
    print("Letter statistics:")
    for letter, number in sorted(statistics.items()):
        print(f"{letter}: {number}")
```

the get() method returns the value for the given key (a character) or a default value (0), if the key does not exist in the dictionary

letter statistics in a text file

Litwo! Ojczyzno moja! ty jesteś jak zdrowie: Ile cię trzeba cenić, ten tylko się dowie, Kto cię stracił. Dziś piękność twą w całej ozdobie Widzę i opisuję, bo tęsknię po tobie.

> D: 1 I: 1 K: 1 L: 1 O: 1 W: 1 a: 5 b: 4 c: 6 d: 4

e: 11
i: 16
j: 6
k: 4
1: 2
m: 1
n: 5
o: 14
p: 3
r: 3

s: 5
t: 11
u: 1
w: 5
y: 3
z: 7
a: 1
ć: 2
e: 8
1: 2
s: 3

if we don't want to take any action after an exception occurs, but still want to handle it, we can use the pass statement in the except block

```
x = float(input("Enter x: "))
y = float(input("Enter y: "))
try:
    z = x / y
except ZeroDivisionError:
    print("Division by zero error!")
except ValueError:
    pass
else:
    print(f"The result is: {z}")
```

the pass statement is usually used when we are not yet writing any code, but plan to add it in the future

End of lecture no. 9

Thank you for your attention!